Project Management Tool(s) impacts How the user interface can affect productivity

through

Empirical Control Process

- Observation
- Experimentation

outputs

- **TRANSPARENCY** — showing snapshots
- **ADAPTION** — expanding and collapsing
- **INSPECTION** — documenting changes

Information Processing Model

Getting Things Done Method

Empirical Control Process

levels of performance

in relation to

changes, breakdowns, and velocity

and comparisions of

- department progress
- project progress
- individual status

Getting Things Done Method

project timelines

to allow for

Empirical Control Process

- meetings
- ceremonies
- tasks

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to be tracked and measured

creating a

scaled moment in time

Getting Things Done Method

Empirical Control Process

- project timeline
- milestones
- deliverables
- meeting minutes

quick reference

integrated

daily commerce

Activity Theory

Tools/Techniques/Resources
Software development
Project management tools
Communication and collaboration tools

Project Delivery Team

Object Purpose
Delivery of robust, scalable, secure, and maintainable working software

Outcomes
New business feature, capability, or function

Rules/Norms/Organizations
Policies
Culture
Organizational Procedures
Behavioral norms
Common practice

Community/Stakeholders
Infrastructure
Operations
Management & HR
Business Function
Clients

Actors/Roles/Responsibilities
Requirements gatherings
Business Analysis
Programming
User interface design
Product Owner
Data Achitect
Scrum Master